

Hybrid Tips & Tricks

Android, iOS, Cordova, JavaScript, AngularJS, HTML5

Java Developer In JavaScript Jungle

Agenda

- Shortest 5 Tips & Tricks
- Shorter 5 Tips & Tricks
- Short time, all this in 5 crazy minutes



[@NetaCodeGirl](#)

- Use Angular scope \$destroy event and method



```
$scope.$on("$destroy", function() {  
    createjs.Ticker.removeAllEventListeners();  
    PromiseFactory.cancel(promise);  
    iScroll.destroy();  
});
```

- Use iScroll for smooth scrolling for iOS
(Android has no problem with scrolling)



Shortest 5 Tips & Tricks #2 #3 #4

- **Use iScroll for smooth scrolling for iOS**
(Android has no problem with scrolling)



- **Use Hammer.js for adding multi-touch gestures**

Recognizers:

Pan

Pinch

Press

Rotate

Swipe

Tap



- **Use JavaScript for hiding/removing elements from DOM, not CSS**



- **Use JavaScript for hiding/removing elements from DOM, not CSS** 

```
// JavaScript remove element  
element.remove(); parent.removeChild(child);
```

```
// CSS hide element  
display: none;
```

- **Use unique non-cache query parameter to the image URL** 

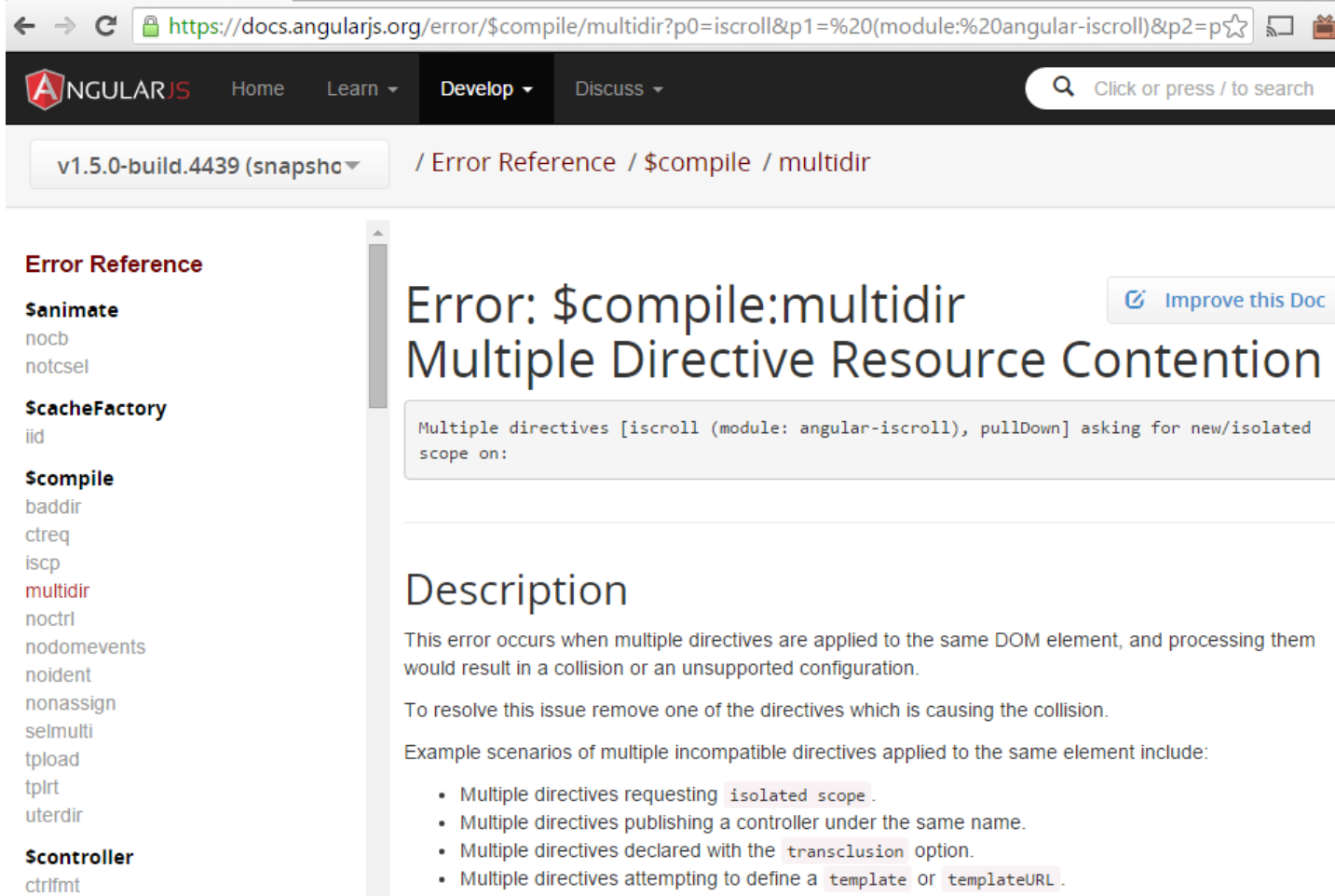
```
cordova.file.dataDirectory + thumbnail + '?' + new Date().getTime();
```

- How to understand the console error messages in AngularJS?



[http://errors.angularjs.org/1.4.7/\\$compile/multidir?p0=iscroll&p1=%20\(module%3A%20angular-iscroll\)&p2=pullDown&p3=&p4=new%2Fisolated%20scope&p5=%3Cdiv%20class%3D%22iscroll-wrapper%22%20iscroll%3D%22%27BrefreshInterval%3A%20500%7D%22%20pull-down%3D%22%22%3E](http://errors.angularjs.org/1.4.7/$compile/multidir?p0=iscroll&p1=%20(module%3A%20angular-iscroll)&p2=pullDown&p3=&p4=new%2Fisolated%20scope&p5=%3Cdiv%20class%3D%22iscroll-wrapper%22%20iscroll%3D%22%27BrefreshInterval%3A%20500%7D%22%20pull-down%3D%22%22%3E) at <http://localhost:8383/mycare/www/vendor/angular/angular.js:68:12> at `assertNoDuplicate` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:8563:15>) at `applyDirectivesToNode` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:7942:15>) at `compileNodes` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:7598:15>) at `compileNodes` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:7610:15>) at `compileNodes` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:7610:15>) at `compileNodes` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:7610:15>) at `compile` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:7505:15>) at <http://localhost:8383/mycare/www/vendor/angular-ui-router/release/angular-ui-router.js:4013:20> at `invokeLinkFn` (<http://localhost:8383/mycare/www/vendor/angular/angular.js:8789:9>) `<div ui-view="" class="view-container ng-scope" data-ng-animate="1">` (anonymous function)

Shorter 5 Tips & Tricks #1



The screenshot shows the AngularJS documentation page for the error '\$compile:multidir'. The page title is 'Error: \$compile:multidir Multiple Directive Resource Contention'. The breadcrumb trail is '/ Error Reference / \$compile / multidir'. The left sidebar lists various error categories: Sanimate, ScacheFactory, Scompile, and Scontroller. The main content area contains the error description and a list of example scenarios.

AngularJS Home Learn Develop Discuss

v1.5.0-build.4439 (snapsho) / Error Reference / \$compile / multidir

Error Reference

- Sanimate
 - nocb
 - notcset
- ScacheFactory
 - iid
- Scompile
 - baddir
 - ctreq
 - iscp
 - multidir**
 - noctrl
 - nodomevents
 - noident
 - nonassign
 - selmulti
 - tupload
 - tplrt
 - uterdir
- Scontroller
 - ctrifmt

Error: \$compile:multidir

Multiple Directive Resource Contention

Multiple directives [iscroll (module: angular-iscroll), pullDown] asking for new/isolated scope on:

Description

This error occurs when multiple directives are applied to the same DOM element, and processing them would result in a collision or an unsupported configuration.

To resolve this issue remove one of the directives which is causing the collision.

Example scenarios of multiple incompatible directives applied to the same element include:

- Multiple directives requesting `isolated scope`.
- Multiple directives publishing a controller under the same name.
- Multiple directives declared with the `transclusion` option.
- Multiple directives attempting to define a `template` or `templateURL`.

- Prevent initialization of controller twice if URL has params when using AngularUI Router as routing framework



```
// AngularUI Router state
.state('app.numbers', {
  url: '/numbers/{timestamp}',
  templateUrl: 'numbers/templates/app.numbers.html',
  controller: 'NumberListCtrl'
})
```

```
// change state incorrectly
$state.go('app.numbers');
```


- Prevent initialization of controller twice if URL has params when using AngularUI Router as routing framework



```
// AngularUI Router state
.state('app.numbers', {
  url: '/numbers/{timestamp}',
  templateUrl: 'numbers/templates/app.numbers.html',
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```

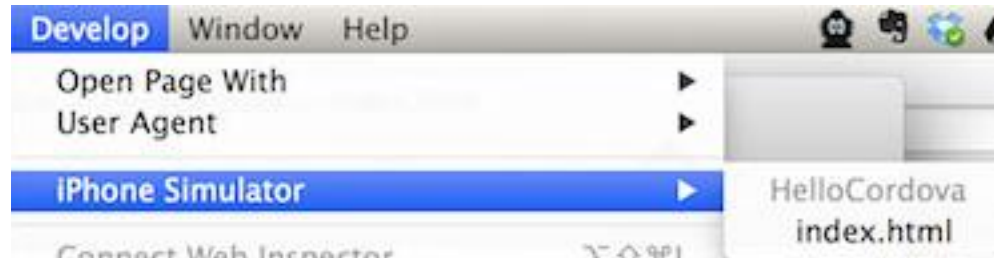
```
// change state correctly
$state.go('app.numbers', {timestamp: ""});
```

- Delay Angular initialization process for debugging iOS app



```
angular.module('myApp', [])  
  .controller('MyController', ['$scope', function ($scope) {  
    $scope.greetMe = 'JavaSkop 2015';  
  }]);
```

```
angular.element(document).ready(function() {  
  angular.bootstrap(document, ['myApp']);  
});
```



- Delay Angular initialization process for debugging iOS app



```
angular.module('myApp', [])  
  .controller('MyController', ['$scope', function ($scope) {  
    $scope.greetMe = 'JavaSkop 2015';  
  }]);
```

```
angular.element(document).ready(function() {  
  setTimeout(function () {  
    angular.bootstrap(document, ['myApp']);  
  }, 10000); // 10 sec  
});
```

- Getting response from Cordova plugin on JavaScript side



```
// JavaScript
window.getBase64Video(
    // ... your code ...
);
```

```
// Objective-C
- (void)getBase64Video:(CDVInvokedUrlCommand*)command {
    // ... your code ...
}
```

- Getting response from Cordova iOS plugin on JavaScript side



```
// JavaScript
$timeout(function () {
    window.getBase64Video(
        // ... your code ...
    );
}, 0);
```

```
// Objective-C
- (void)getBase64Video:(CDVInvokedUrlCommand*)command {
    // ... your code ...
}
```

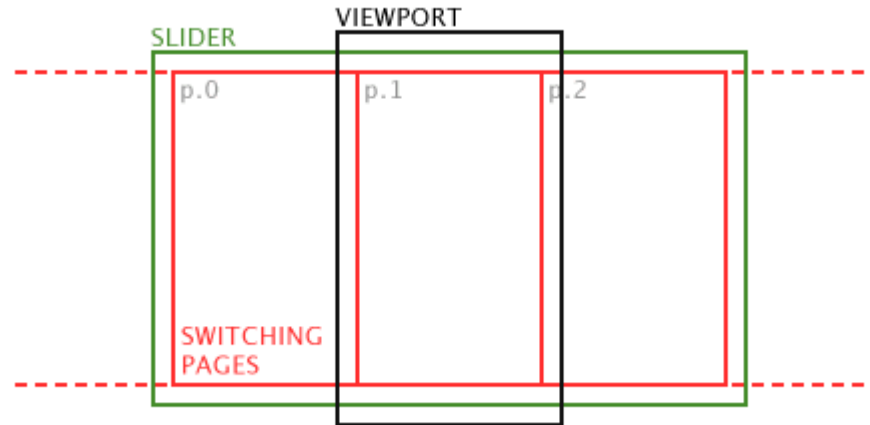
- Getting response from Cordova iOS plugin on JavaScript side



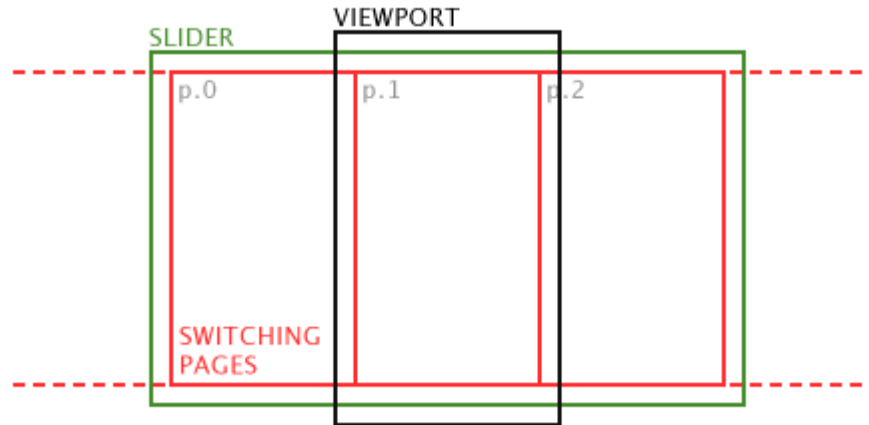
```
// JavaScript
$timeout(function () {
    window.getBase64Video(
        // ... your code ...
    );
}, 0);
```

```
// Objective-C
- (void)getBase64Video:(CDVInvokedUrlCommand*)command {
    [self.commandDelegate runInBackground:^{
        // ... your code ...
    }];
}
```

- iScroll + snap + ngRepeat + refresh



- iScroll + snap + ngRepeat + refresh



- iScroll + snap + ngRepeat + refresh



```
<div id="wrapper_browse">  
  <div id="scroller_browse">  
    <div ng-repeat="glasses in glassesArray">  
        
    </div>  
  </div>  
</div>
```

```
var iScroll = new IScroll('#wrapper_browse', { snap: 'div' });
```

```
iScroll.options.snap = document.querySelectorAll(  
  'div#scroller_browse div'  
);  
iScroll.refresh();
```

- iScroll + snap + ngRepeat + refresh



```
<div id="wrapper_browse">  
  <div id="scroller_browse">  
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```
iScroll.options.snap = document.querySelectorAll(  
  'div#scroller_browse div'  
)  
);  
iScroll.refresh();
```

Thank You!

One short question?



One short answer!



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